

Daniel Perez

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education

- Sep 2018 – *PhD student at Imperial College London* London, UK
Present Research on how to improve the security of blockchain and its ecosystem.
- Mar 2018 *Master of Computer Science at The University of Tokyo* Tokyo, Japan
Specialization in machine learning application to programming languages.
Worked on cross-language source code clone detection using semi-supervised learning.
Created clone detection dataset and implemented LSTM based model to detect clones.
- Sep 2013 *Bachelor of Computer Science at Waseda University* Tokyo, Japan
Specialization in operating systems and distributed systems.
Graduated as Computer Science department representative
- Jun 2008 *French Baccalauréat with high honours* Paris, France
Scientific series with physics specialization

work experience

- Apr 2018 – *Machine Learning Engineer at Uzabase, Inc.* Tokyo, Japan
Present Working on various natural language processing tasks such as entity extraction, text classification or recommender systems.
- Aug 2014 – *Founder and CTO of Claude Tech, Inc.* Tokyo, Japan
Aug 2018
 - Make our product Buidly profitable after ~2 years
 - Project management in a team of 4-5 persons
 - Full stack development (backend, frontend, DevOps)
- Mar 2017 – *Freelance Software Engineer for Recruit Institute of Technology, Inc.* Tokyo / Mountain View, CA
Mar 2018
 - Design and development in Python of Joybot, a chatbot system
 - Development of chatbot natural language understanding module
- Aug 2013 – *Freelance Software Engineer for Recruit Co., Ltd.* Tokyo, Japan
Apr 2015
 - Development of Usagi Note web API in Ruby. First service to exit Recruit Ventures
 - Development of webservice backend in Java
- Jan 2013 – *Software engineer at Institute of Information Technology, Inc.* Tokyo, Japan
Aug 2014
 - Joint research with Institute of Information Security on Linux security. Kernel patches and modules development
 - Image recognition algorithms development for billiard game analysis software with C# and OpenCV
- Oct 2013 – *Software engineer at Fringe 81 inc* Tokyo, Japan
Feb 2014
 - Development and evaluation of fingerprint based browser tracker
 - Design and implementation of realtime log analysis system
- Oct 2012– *Software engineer internship at GREE, Inc.* Tokyo, Japan
Dec 2012
 - Development of flare, a key/value store written in C++
 - Development of a blob storage written in Haskell

research activities

Cross-language clone detection by learning over abstract syntax trees

Daniel Perez and Shigeru Chiba

2019 IEEE/ACM 16th International Conference on Mining Software Repositories (MSR), 2019

PoolSim: A Discrete-Event Mining Pool Simulation Framework

Sam Werner and Daniel Perez

2019 1st International Conference on Mathematical Research for Blockchain Economy (MARBLE), 2019

Smart Contract Vulnerabilities: Does Anyone Care?

Daniel Perez and Benjamin Livshits

CoRR abs/1902.06710 (2019). 2019

projects & links

BigCode tools

BigCode tools is a set of tools developed as part of my research to work with source code. It contains tools to help with source code preprocessing, such as vocabulary generation and token embeddings.

DeepSentence

Multi-source summarization application using abstractive summarization for title generation. Awarded research grant of ~1000\$ for the project.

Atomic Chrome

Atom editor and Google Chrome plugin to live edit textareas directly in Chrome. Plugin has >50k downloads and has been on Hacker News top and Atom featured packages.

awards

- June 2015 **Paypal Battlehack 2015 Japan winner and world finalist** Tokyo, Japan
Developed TalkNPick, a video editing system which automatically tracks audio input fluctuations and extracts the most important segments in a video.
- Mar 2014 **TBS TV Hack Day perfection award, PUX and Gracenote awards** Tokyo, Japan
Developed Conductor, a system which enables to control TV with just one finger by using Leap Motion.
- Feb 2014 **Open Hack Day Japan 2 winner and IDCf award** Tokyo, Japan
Largest hackathon in Japan (>300 participants). Developed SmartWalk, an application which helps people walking safely while looking at their phone.

activities

- Apr 2016– **Tech talks about Elixir programming language** Tokyo, Japan
Apr 2017 Talked at Japan Elixir conference ElixirConf (~300 participants) and gave various talks at Japan's largest Elixir meetup tokyo.ex.
- Jun 2014 – **Selected for Mitou program 2014** Tokyo, Japan
May 2015 Granted ~20k\$ by Japan Information-technology Promotion Agency to develop Buildy, a service to help small businesses to easily create and customize their own mobile website and application.

languages

French	native	Japanese	fluent (JLPT N1 165/180)
English	fluent (TOEFL iBT 108/120)	Spanish	intermediate